# User Requirements for Geospatial Provenance

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**Abstract.** The surge in availability of geospatial data sources, the increased use of crowdsourced maps and the advent of geospatial mashups have brought us to an era where geospatial information is delivered to users after integration from diverse sources. Understanding the provenance of geospatial data is crucial for assessing the quality of the data and addressing whether to trust the information or not. In this paper we describe user requirements for modeling geospatial provenance.

**Keywords:** Provenance, geospatial data, metadata, data integration.

## 1 Introduction

The Open Geospatial Consortium and the World Wide Web Consortium are working jointly towards standards for linking and integrating geospatial data [Archer 2014]. As geospatial data is often used in decision making (e.g., navigation), the accuracy of integrated data is important. Assessing the correctness of information requires tracking the origins of the data. Geospatial data presents several challenges, which leads us to explore the following issues concerning provenance:

There is little prior work in the area of geospatial provenance. [Jaeger et al 2005] touch on provenance-related issues in geospatial workflow composition. [Yue et al 2011] describe the use of geospatial provenance in a service-oriented architecture. [Huynh et al 2013] uses provenance records to assess the quality of crowdsourced information. [Willett et al 2013] describe how provenance itself can be crowdsourced.

This paper presents a study on user requirements for geospatial provenance, based on discussions with users, researchers, and practitioners at several meetings and workshops on geospatial data. We are using these user requirements in our work to drive representations of geospatial provenance using W3C PROV recommendation [Moreau et al 2013].
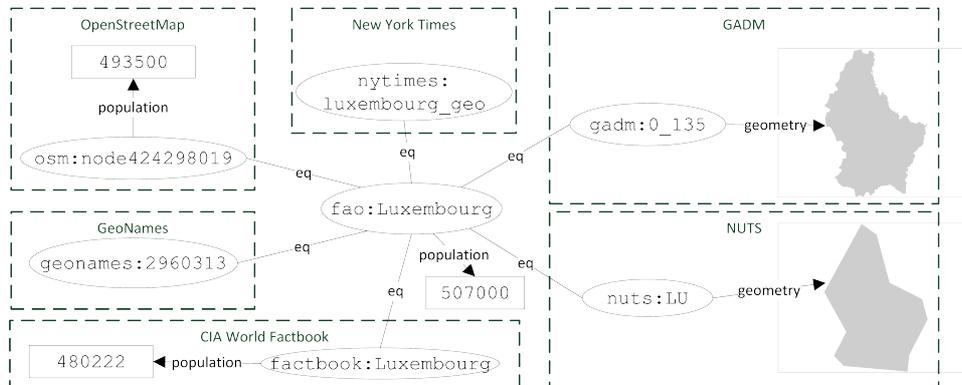
**Figure 1.** Integrating geospatial information from the web of data. We assume that objects (ovals) with attributes (arrows) originate from multiple datasets. The FAO dataset is the reference dataset to which objects from other dataset are mapped via the "eq" property.

## 2 Motivation

Figure 1 illustrates the integration of several datasets: the UN Food and Agricultural Organization's geospatial dataset[1], OpenStreetMap (a crowdsourced dataset), Geonames, CIA World Factbook, The New York Times, Nomenclature of territorial units for statistics (NUTS)[2], and Global Administrative Areas (GADM)[3]. We assume the data sources to have published their content in the web of data, but the discussion applies also to traditional integration scenarios. Each dataset contains objects such as geospatial features (e.g., the country Luxembourg) with attributes (e.g., population) and links to other objects, such as geospatial geometries (e.g., the polygon of Luxembourg at a certain resolution). The goal of the integration process is to create an integrated map where all the attributes have one single value.

We make the following assumptions:

- **Each dataset contains objects with unique identifiers**. If two different versions datasets cover the same object, we assume the objects are mapped to each other to be able to derive a unique identifier.
- **The objects across datasets have been mapped**. The mapping step may be part of the integration process, but in our discussion we assume the mappings have been done. Note that the mappings across entities might contain errors.
- **The datasets share the same data model and vocabulary**. We assume the source datasets use the same object types and properties. For example, if one dataset used "latitude" and the other "lat", those properties have already been mapped by an upstream process. That mapping is a separate integration process that could be described using similar mechanisms to what is discussed in this document.

**Table 1.** Questions from users about geospatial provenance.

| PROVENANCE OF DATASETS: | PROVENANCE OF SETS OF DATASETS: |
|---|---|
| Q1: Where does the information in this map come from? | Q7: What maps were generated after a given date? |
| Q2: Who created the map? | Q8: Which maps were generated by a given organization/person? |
| Q3: How was the map created? | Q9: Which maps were generated with a given version of a source dataset? |
| Q4: What is the most recent version of this map? | Q10: Which maps were generated with a given version of the integration algorithm? |
| Q5: Why was the map updated? | |
| Q6: How was the map updated? | |
| **PROVENANCE OF OBJECTS:** | **PROVENANCE OF SETS OF OBJECTS:** |
| Q11: What original data source did this object come from? | Q16: What other objects in the map (or selected region) come from the same data source as a given selected object? |
| Q12: Who created the object? | Q17: What objects were taken from data from a given organization? |
| Q13: How was this object created? | Q18: What objects were taken from a specific original data source? |
| Q14: When was this object created? | Q19: What objects were taken from a type of data source (e.g., a crowdsourced data source)? |
| Q15: How was this object included in the original data source? | Q20: What objects were generated with an older version of the algorithm? |
| **PROVENANCE OF PROPERTIES:** | **PROVENANCE OF SETS OF PROPERTIES:** |
| Q21: What original data source did this property come from? | Q26: What properties of the selected objects come from the same data source as the selected property of that object? |
| Q22: Who created the property? | Q27: What properties of the selected objects were created by a user? |
| Q23: How was this property created? | Q28: What properties of a selected objects were taken from a specific original data source? |
| Q24: When was this property created? | Q29: What properties of a selected objects were taken from a type of data source (e.g., a crowdsourced data source)? |
| Q25: How was this property included in the original data source? | Q30: What properties were generated with an older version of the algorithm? |
| | Q31: What properties from other objects come from the same data source as a given selected property of an object? |

| OTHER PROVENANCE QUESTIONS: |
|---|
| Q32: How did the selected information come about in each of the input data sources? |
| Q33: How did a given set of manual corrections help improve later versions of the map? |
| Q34: What is new in this new version of the map? |
| Q35: What objects were integrated with confidence > 0.8? |
| Q36: Why is the object I am looking for not appearing? |
| Q37: Which datasets were used for generating a selected area? |
| Q38: Can I see some highlights of important things about this map, e.g., where is the information more uncertain, where is the information really recent, where has the information changed the most, etc? |

A user looking at a map might naïvely believe that all information is equal in quality. This is not a good assumption, as the quality of the information shown depends highly on the quality of the sources, the quality of the algorithm, and many other factors. Our goal is to help users understand the information they are seeing in a map so they can determine whether to trust it. We define trust as a judgment that a user makes based on the context of the information they see [Artz and Gil 2007]. A crucial part of this context is provenance, which aims to capture who/what/when/how/why the information was generated. Therefore, provenance information is crucial to provide context for users to make trust decisions.

## 3 User Requirements for Modeling Geospatial Provenance

We have collected provenance-related questions that would help a user assess their trust on a map and the information it contains. These questions were raised by users and based on discussions with users, researchers, and practitioners at several workshops on geospatial data. Although we discuss provenance for geospatial information, these challenges are present in many other domains.

Table 1 summarizes user requirements in terms of questions that would require geospatial provenance.

We are using these questions in our current work as requirements to drive representations of geospatial provenance using the W3C PROV standard.

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